



Application No. 10/601,640  
Filing Date 06/24/2003  
Group Art Unit 3711  
Applicant Russell Zelany Christensen  
Title of Invention Puzzle Game

Pursuant to 37 CFR 1.115 and 37 CFR 1.121 (b) (1)

Preliminary Amendment (1)

Replace the last paragraph on p. 3 with the following paragraph:

These and other aspects of the invention are illustrated in the drawings as hereinafter outlined wherein figures 1 - 7 show various parts of a first apparatus and figures 8 - 9 show a second apparatus in accordance with the invention.

Preliminary Amendment (2)

Replace the last paragraph on p. 14 (running into p. 15) with the following paragraph:

With reference to fig. 8, a game in accordance with the invention may be enhanced by the specification of a curriculum of puzzles. Said curriculum may suitably contain a dozen or more puzzles specified in reference to the sequence of projectional units of the puzzle core, each specification determining, for each projectional unit, whether it is rotationally engaged to limiter 213 or alternatively to long member 209. The game may then involve an adopting or a modifying of this curriculum by the players followed by a series of rounds or sub-games in each of which a puzzle is assembled by one of the players and solved by the other. A rigid incentive, such as a coin 218,

may be inserted by the player assembling the puzzle and later retrieved by the player solving it. Depending on whether lid 207 is deployed or not, coin 218 may be held either in lid 207 or in container 208, in either case being retrievable through the opening exposed when elements 201s are demounted from the limiter 213, but otherwise being locked inside the puzzle. Tabs may be provided to hold coin 218 in a fixed position and the lid or the container thereby holding the coin may define a viewing aperture whereby the presence of the coin may be ascertained before the puzzle is solved.

Preliminary Amendment (3)

Delete the last paragraph on p. 16.

re: Preliminary Amendment (1)

Shown below is the paragraph before amendment together with brackets indicating the material to be deleted. All material enclosed in brackets is proposed to be deleted.

These and other aspects of the invention are illustrated in the drawings as hereinafter outlined wherein figures 1 - 7 show various parts of a first apparatus and figures 8 - 9 show a second apparatus in accordance with the invention. (These first and second apparatuses are largely the same. However one difference to be noted between them is a difference of handedness. Equivalent rotations must be performed in opposite directions about the central axis.)

re: Preliminary Amendment (2)

Shown below is the paragraph before amendment together with brackets indicating the material to be deleted and underlining indicating the material to be inserted. All material enclosed in brackets is proposed to be deleted. Underlined material is proposed to be added.

With reference to fig. 8, a game in accordance with the invention may be enhanced by the specification of a curriculum of puzzles. Said curriculum may suitably contain a dozen or more puzzles specified in reference to the sequence of projectional units of the puzzle core, each specification determining, for each projectional unit, whether it is rotationally engaged to (long member) limiter 213 or alternatively to long member 209. The game may then involve an adopting or a modifying of this curriculum by the players followed by a series of rounds or sub-games in each of which a puzzle is assembled by one of the players and solved by the other. A rigid incentive, such as a coin 218, may be inserted by the player assembling the puzzle and later retrieved by the player solving it. Depending on whether lid 207 is deployed or not, coin 218 may be held either in lid 207 or in container 208, in either case being retrievable through the opening exposed when elements 201s are demounted from the limiter 213, but otherwise being locked inside the puzzle. Tabs may be provided to hold coin 218 in a fixed position and the lid or the container thereby holding the coin may define a viewing aperture whereby the presence of the coin may be ascertained before the puzzle is solved.